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An introduction to a broad range of topics in deep learning, covering mathematical and conceptual background, deep learning techniques used in industry, and research perspectives. “Written by three experts in the field, Deep Learning is the only comprehensive book on the subject.” —Elon Musk, cochair of OpenAI; cofounder and CEO of Tesla and SpaceX Deep learning is a form of machine learning that enables computers to learn from experience and understand the world in terms of a hierarchy of concepts. Because the computer gathers knowledge from experience, there is no need for a human computer operator to formally specify all the knowledge that the computer needs. The hierarchy of concepts allows the computer to learn complicated concepts by building them out of simpler ones; a graph of these hierarchies would be many layers deep. This book

introduces a broad range of topics in deep learning. The text offers mathematical and conceptual background, covering relevant concepts in linear algebra, probability theory and information theory, numerical computation, and machine learning. It describes deep learning techniques used by practitioners in industry, including deep feedforward networks, regularization, optimization algorithms, convolutional networks, sequence modeling, and practical methodology; and it surveys such applications as natural language processing, speech recognition, computer vision, online recommendation systems, bioinformatics, and videogames. Finally, the book offers research perspectives, covering such theoretical topics as linear factor models, autoencoders, representation learning, structured probabilistic models, Monte Carlo methods, the partition function, approximate inference, and deep generative models. Deep Learning can be used by undergraduate or graduate students planning careers in either industry or research, and by software engineers who want to begin using deep learning in their products or platforms. A website offers supplementary material for both readers and instructors. The fundamental mathematical tools needed to understand machine learning include linear algebra, analytic geometry, matrix decompositions, vector calculus, optimization, probability and statistics. These topics are traditionally taught in disparate courses, making it hard for data science or computer science students, or professionals, to efficiently learn the mathematics. This self-contained textbook bridges the gap between mathematical and machine learning texts, introducing the mathematical concepts with a minimum of prerequisites. It uses these concepts to derive four central machine learning methods: linear regression, principal component analysis, Gaussian mixture models and support vector machines. For students and others with a mathematical background, these derivations provide a starting point to machine learning texts. For those learning the mathematics for the first time, the methods help build intuition and practical

experience with applying mathematical concepts. Every chapter includes worked examples and exercises to test understanding. Programming tutorials are offered on the book's web site. You've experienced the shiny, point-and-click surface of your Linux computer—now dive below and explore its depths with the power of the command line. The Linux Command Line takes you from your very first terminal keystrokes to writing full programs in Bash, the most popular Linux shell. Along the way you'll learn the timeless skills handed down by generations of gray-bearded, mouse-shunning gurus: file navigation, environment configuration, command chaining, pattern matching with regular expressions, and more. In addition to that practical knowledge, author William Shotts reveals the philosophy behind these tools and the rich heritage that your desktop Linux machine has inherited from Unix supercomputers of yore. As you make your way through the book's short, easily-digestible chapters, you'll learn how to:

- * Create and delete files, directories, and symlinks
- * Administer your system, including networking, package installation, and process management
- * Use standard input and output, redirection, and pipelines
- * Edit files with Vi, the world's most popular text editor
- * Write shell scripts to automate common or boring tasks
- * Slice and dice text files with cut, paste, grep, patch, and sed

Once you overcome your initial "shell shock," you'll find that the command line is a natural and expressive way to communicate with your computer. Just don't be surprised if your mouse starts to gather dust. A featured resource in the Linux Foundation's "Evolution of a SysAdmin" Set in the future when "firemen" burn books forbidden by the totalitarian "brave new world" regime. Developers looking to enhance Web and other applications with dynamic PDF document generation and/or manipulation will find this book unique in content and readability. Life is short. You can, if you work hard and are lucky, get more of almost anything, but you can't get more time. Time only goes one way. The average American has a lifespan of less than 30,000 days.

So how you choose to live matters. That's the topic of this book. I don't pretend to have all the answers. I'm still learning every day, and many of the good ideas here I've picked up from other people either directly or by reading. But this is what's worked for me. Like life, this book is short. Many books I read could communicate their ideas in fewer pages. So I've tried to be brief in line with the wise person who noted: "If I'd had more time I would have written a shorter letter". I don't think brevity implies lack of content. The concepts here have improved the quality of my life, and I hope they're useful to you as well. Using these concepts, I have created a life I love. My job doesn't feel like work. I love and respect the people with whom I spend time. And I'm also passionate about my life outside work. I've learned how to create a balance that makes me happy between work and other interests, including my family, friends and exercise. Sadly I think that's rare. And yet, while I know I'm lucky, most people can work towards those goals in their own lives. My interest in making the most of my life began when I was just starting college, but when I was in my mid-thirties a boss I admired died of cancer. He was young. He had a great wife; he had three young children; he had a fantastic career -- he had everything in life. He just didn't have enough time. So, while I'd often thought about how to get the most out of life, the death of someone so young and vital increased my sense of urgency to act on it. One of the things I've always wanted to do was to work for myself. As a result, I left an exciting job at Microsoft in 2001 amidst the Internet bust to found the investing firm I now run. It was hard to do, both financially and emotionally. When I left Microsoft, many people - friends, family, and even some of the press - thought I was deluding myself to start a fund focused on Internet-related companies during a market crash. A press quote from the time said: "Call him a little crazy. Call him a little nuts." I'd never seen that type of coverage before. And, in a sense, the press was right; the business wasn't easy to start. Fortunately, from a vantage point of ten years

down the road, it's worked out quite well. A key part of my job is reading and thinking about a broad variety of topics. So writing this book was relatively easy. It's even easier to read. But, like many things in life, actually executing each day on these concepts is extremely difficult. With thanks to Thomas Edison, life is 1% inspiration and 99% perspiration. Even so, I hope you have fun perspiring.

Peter Atkins Seattle, WA December, 2010 In this “brave and heartbreaking novel that digs its claws into you and doesn’t let go, long after you’ve finished it” (Anna Todd, New York Times bestselling author) from the #1 New York Times bestselling author of *All Your Perfects*, a workaholic with a too-good-to-be-true romance can’t stop thinking about her first love. Lily hasn’t always had it easy, but that’s never stopped her from working hard for the life she wants. She’s come a long way from the small town where she grew up—she graduated from college, moved to Boston, and started her own business. And when she feels a spark with a gorgeous neurosurgeon named Ryle Kincaid, everything in Lily’s life seems too good to be true. Ryle is assertive, stubborn, maybe even a little arrogant. He’s also sensitive, brilliant, and has a total soft spot for Lily. And the way he looks in scrubs certainly doesn’t hurt. Lily can’t get him out of her head. But Ryle’s complete aversion to relationships is disturbing. Even as Lily finds herself becoming the exception to his “no dating” rule, she can’t help but wonder what made him that way in the first place. As questions about her new relationship overwhelm her, so do thoughts of Atlas Corrigan—her first love and a link to the past she left behind. He was her kindred spirit, her protector. When Atlas suddenly reappears, everything Lily has built with Ryle is threatened. An honest, evocative, and tender novel, *It Ends with Us* is “a glorious and touching read, a forever keeper. The kind of book that gets handed down” (USA TODAY). With an enduring grasp of human nature, Dale Carnegie’s *How to Win Friends and Influence People* teaches his readers how to handle people without letting them feel manipulated, how to make people feel

important without inspiring resentment, how win people over to your point of view without causing offence, and how to make a friend out of just about anyone. Published in 1937, Carnegie's *How to Win Friends and Influence People*, was originally written as a companion book to his lectures on how to be a good salesperson. However, what began as a basic sales primer, quickly exploded into an overnight success, eventually selling more than 15 million copies worldwide, and pioneering an entire genre of self-help and personal success books. HarperTorch brings great works of non-fiction and the dramatic arts to life in digital format, upholding the highest standards in ebook production and celebrating reading in all its forms. Look for more titles in the HarperTorch collection to build your digital library.

A comprehensive and rigorous introduction for graduate students and researchers, with applications in sequential decision-making problems. How are curriculum policies translated into opportunities to learn in the classroom? According to the Book presents findings from the largest cross-national study of textbooks carried out to date - the curriculum analysis of the 1995 Third International Mathematics and Science Study (TIMSS). This study included a detailed, page-by-page, inventory of the mathematics and science content, pedagogy, and other characteristics collected from hundreds of textbooks in over forty countries. Drawing on these data, the authors investigate the rhetorical and pedagogical features of textbooks to understand how they promote and constrain educational opportunities. They investigate how textbooks are constructed and how they structure diverse elements into prescriptions for teaching practice. The authors break new ground in understanding textbooks in terms of different educational opportunities that they make possible. The book examines policy implications from these new understandings. In particular, conclusions are offered regarding the role of textbooks in curriculum-driven educational reform, in light of their role as promoters of qualitatively distinct educational opportunities. In spite of the

abundance of PDF readers and editors available, perhaps you want to know the fundamentals of the PDF standard without reading thousands of pages. PDF Succinctly is your primer for understanding the components of PDFs, how text and graphics are added to them, and how the final PDF is compiled. This e-book also includes an introduction to iTextSharp, a C# library that provides an object-oriented wrapper for native PDF elements. With the basic information about the Portable Document Format contained in this book, it will be much easier for you to streamline the creation of PDF documents. "Nineteen Eighty-Four: A Novel", often published as "1984", is a dystopian social science fiction novel by English novelist George Orwell. It was published on 8 June 1949 by Secker & Warburg as Orwell's ninth and final book completed in his lifetime. Thematically, "Nineteen Eighty-Four" centres on the consequences of totalitarianism, mass surveillance, and repressive regimentation of persons and behaviours within society. Orwell, himself a democratic socialist, modelled the authoritarian government in the novel after Stalinist Russia. More broadly, the novel examines the role of truth and facts within politics and the ways in which they are manipulated. The story takes place in an imagined future, the year 1984, when much of the world has fallen victim to perpetual war, omnipresent government surveillance, historical negationism, and propaganda. Great Britain, known as Airstrip One, has become a province of a totalitarian superstate named Oceania that is ruled by the Party who employ the Thought Police to persecute individuality and independent thinking. Big Brother, the leader of the Party, enjoys an intense cult of personality despite the fact that he may not even exist. The protagonist, Winston Smith, is a diligent and skillful rank-and-file worker and Outer Party member who secretly hates the Party and dreams of rebellion. He enters into a forbidden relationship with a colleague, Julia, and starts to remember what life was like before the Party came to power. "Nobody asked you to show up." Every experienced product manager has

heard some version of those words at some point in their career. Think about a company. Engineers build the product. Designers make sure it has a great user experience and looks good. Marketing makes sure customers know about the product. Sales get potential customers to open their wallets to buy the product. What more does a company need? What does a product manager do? Based upon Product School's curriculum, which has helped thousands of students become great product managers, The Product Book answers that question. Filled with practical advice, best practices, and expert tips, this book is here to help you succeed! Analyzes the art of reading and suggests ways to approach literary works, offering techniques for reading in specific literary genres ranging from fiction, poetry, and plays to scientific and philosophical works. From bestselling and beloved author Todd Parr, a new book that reassures kids everywhere that even when things are scary or confusing, there's always something comforting around the corner. Todd Parr brings his trademark bright colors and bold lines to his new book about things that might make kids worry--from loud news, to loud neighbors, or a big day at school. With his signature humor and instantly recognizable style, Todd speaks out to kids who are feeling the weight of their world, offering solutions and comfort, as well as giggles. 'MEIN KAMPF' is the autobiography of Adolf Hitler gives detailed insight into the mission and vision of Adolf Hitler that shook the world. This book is the merger of two volumes. The first volume of MEIN KAMPF' was written while the author was imprisoned in a Bavarian fortress. The book deals with events which brought the author into this blight. It was the hour of Germany's deepest humiliation, when Napoleon has dismembered the old German Empire and French soldiers occupied almost the whole of Germany. The books narrates how Hitler was arrested with several of his comrades and imprisoned in the fortress of Landsberg on the river Lech. During this period only the author wrote the first volume of MEIN KAMPF. The Second volume of MEIN KAMPF was written

after release of Hitler from prison and it was published after the French had left the Ruhr, the tramp of the invading armies still echoed in German ears and the terrible ravages had plunged the country into a state of social and economic Chaos. The beauty of the book is, MEIN KAMPF is an historical document which bears the imprint of its own time. Moreover, Hitler has declared that his acts and 'public statements' constitute a partial revision of his book and are to be taken as such. Also, the author has translated Hitler's ideal, the Volkischer Staat, as the People's State. The author has tried his best making German Vocabulary easy to understand. You will never be satisfied until go through the whole book. A must read book, which is one of the most widely circulated and read books worldwide. Alice in Wonderland (also known as Alice's Adventures in Wonderland), from 1865, is the peculiar and imaginative tale of a girl who falls down a rabbit-hole into a bizarre world of eccentric and unusual creatures. Lewis Carroll's prominent example of the genre of "literary nonsense" has endured in popularity with its clever way of playing with logic and a narrative structure that has influence generations of fiction writing. Describes how patterns of information, knowledge, and cultural production are changing. The author shows that the way information and knowledge are made available can either limit or enlarge the ways people create and express themselves. He describes the range of legal and policy choices that confront. The significantly expanded and updated new edition of a widely used text on reinforcement learning, one of the most active research areas in artificial intelligence. Reinforcement learning, one of the most active research areas in artificial intelligence, is a computational approach to learning whereby an agent tries to maximize the total amount of reward it receives while interacting with a complex, uncertain environment. In Reinforcement Learning, Richard Sutton and Andrew Barto provide a clear and simple account of the field's key ideas and algorithms. This second edition has been significantly expanded and

updated, presenting new topics and updating coverage of other topics. Like the first edition, this second edition focuses on core online learning algorithms, with the more mathematical material set off in shaded boxes. Part I covers as much of reinforcement learning as possible without going beyond the tabular case for which exact solutions can be found. Many algorithms presented in this part are new to the second edition, including UCB, Expected Sarsa, and Double Learning. Part II extends these ideas to function approximation, with new sections on such topics as artificial neural networks and the Fourier basis, and offers expanded treatment of off-policy learning and policy-gradient methods. Part III has new chapters on reinforcement learning's relationships to psychology and neuroscience, as well as an updated case-studies chapter including AlphaGo and AlphaGo Zero, Atari game playing, and IBM Watson's wagering strategy. The final chapter discusses the future societal impacts of reinforcement learning. The phenomenon returns! Originally published in 1987, *The Book of Questions*, a New York Times bestseller, has been completely revised and updated to incorporate the myriad cultural shifts and hot-button issues of the past twenty-five years, making it current and even more appealing. This is a book for personal growth, a tool for deepening relationships, a lively conversation starter for the family dinner table, a fun way to pass the time in the car. It poses over 300 questions that invite people to explore the most fascinating of subjects: themselves and how they really feel about the world. The revised edition includes more than 100 all-new questions that delve into such topics as the disappearing border between man and machine—How would you react if you learned that a sad and beautiful poem that touched you deeply had been written by a computer? The challenges of being a parent—Would you completely rewrite your child's college-application essays if it would help him get into a better school? The never-endingly interesting topic of sex—Would you be willing to give up sex for a year if you knew it would

give you a much deeper sense of peace than you now have? And of course the meaning of it all—If you were handed an envelope with the date of your death inside, and you knew you could do nothing to alter your fate, would you look? The Book of Questions may be the only publication that challenges—and even changes—the way you view the world, without offering a single opinion of its own. When Sheldon Russell Curtis told this story to his daughter, Rosa, she kept every word in her heart and was to retell it many times. I will tell it in Sheldon's own words as nearly as I can. He was wounded in a fierce battle and left for dead in a pasture somewhere in Georgia when Pinkus found him. Pinkus' skin was the color of polished mahogany, and he was flying Union colors like the wounded boy, and he picked him up out of the field and brought him to where the black soldier's mother, Moe Moe Bay, lived. She had soft, gentle hands and cared for him and her Pink. But the two boys were putting her in danger, two Union soldiers in Confederate territory! They had to get back to their outfits. Scared and uncertain, the boys were faced with a hard decision, and then marauding Confederate troops rode in. In this Civil War story passed from great-grandfather to grandmother, to son, and finally to the author-artist herself, Patricia Polacco once again celebrates the shared humanity of the peoples of this world. Brain Facts is a primer on the brain and nervous system, published by the Society for Neuroscience. Brain Facts is a valuable resource for educators, students, and anyone interesting in learning about neuroscience. Download an audio recording of Brain Facts today, available on BrainFacts.org and through iTunes U. The brain is the most complex biological structure in the known universe. It is a topic rich with exciting new discoveries, continuing profound unknowns, and critical implications for individuals, families, and societies. Learn more about the brain and nervous system through articles, images, videos, and more on BrainFacts.org, a public information initiative of The Kavli Foundation, the Gatsby Charitable

Foundation, and the Society for Neuroscience. A stunning new novel from the Granta Best of Young British, Orange shortlisted author of *Burnt Shadows* A modern-day classic. This highly acclaimed adventure series about two friends desperate to save their doomed city has captivated kids and teachers alike for almost fifteen years and has sold over 3.5 MILLION copies! The city of Ember was built as a last refuge for the human race. Two hundred years later, the great lamps that light the city are beginning to flicker. When Lina finds part of an ancient message, she's sure it holds a secret that will save the city. She and her friend Doon must race to figure out the clues before the lights go out on Ember forever! Nominated to 28 State Award Lists! An American Library Association Notable Children's Book A New York Public Library 100 Titles for Reading and Sharing Selection A Kirkus Reviews Editors' Choice A Child Magazine Best Children's Book A Mark Twain Award Winner A William Allen White Children's Book Award Winner "A realistic post-apocalyptic world. DuPrau's book leaves Doon and Lina on the verge of undiscovered country and readers wanting more." —USA Today "An electric debut." —Publishers Weekly, Starred "While Ember is colorless and dark, the book itself is rich with description." —VOYA, Starred "A harrowing journey into the unknown, and cryptic messages for readers to decipher." —Kirkus Reviews, Starred

The basic text for *Alcoholics Anonymous*. A life-changing secret destroys an unlikely friendship in this "magnetic" (Meg Wolitzer) psychological thriller from the Edgar Award-winning author of *Dare Me*. You told each other everything. Then she told you too much. Kit has risen to the top of her profession and is on the brink of achieving everything she wanted. She hasn't let anything stop her. But now someone else is standing in her way - Diane. Best friends at seventeen, their shared ambition made them inseparable. Until the day Diane told Kit her secret - the worst thing she'd ever done, the worst thing Kit could imagine - and it blew their friendship apart. Kit is still the only person who knows what

Diane did. And now Diane knows something about Kit that could destroy everything she's worked so hard for. How far would Kit go, to make the hard work, the sacrifice, worth it in the end? What wouldn't she give up? Diane thinks Kit is just like her. Maybe she's right. Ambition: it's in the blood . . . Celebrate the 10th anniversary of this mouth-wateringly irresistible tale of a boy's insatiable hunger with this exquisite cloth-bound edition, including a letter from Oliver Jeffers and never-before-seen sketches! Henry loves books... but not like you and I. He loves to EAT books! This exciting new story follows the trials and tribulations of a boy with a voracious appetite for books. Henry discovers his unusual taste by mistake one day, and is soon swept up in his new-found passion - gorging on every delicious book in sight! And better still, he realises that the more books he eats, the smarter he gets. Henry dreams of becoming the Incredible Book Eating Boy - the smartest boy in the world! But a book-eating diet isn't the healthiest of habits, as Henry soon finds out... This unique program teaches listeners how to "decode" and reply to non-verbal signals from friends and business associates when those signals are often vague and thus frequently ignored. Git is the version control system developed by Linus Torvalds for Linux kernel development. It took the open source world by storm since its inception in 2005, and is used by small development shops and giants like Google, Red Hat, and IBM, and of course many open source projects. A book by Git experts to turn you into a Git expert Introduces the world of distributed version control Shows how to build a Git development workflow This is an exciting period for the book, a time of innovation, experimentation, and change. It is also a time of considerable fear within the book industry as it adjusts to changes in how books are created and consumed. The movement to digital has been taking place for some time, but with consumer books experiencing the transition, the effects of digitization can be clearly seen to everybody. In Turning the Page Angus Phillips analyses the fundamental drivers of the book

publishing industry - authorship, readership, and copyright - and examines the effects of digital and other developments on the book itself. Drawing on theory and research across a range of subjects, from business and sociology to neuroscience and psychology, and from interviews with industry professionals, Phillips investigates how the fundamentals of the book industry are changing in a world of ebooks, self-publishing, and emerging business models. Useful comparisons are also made with other media industries which have undergone rapid change, such as music and newspapers. This book is an ideal companion for anyone wishing to understand the transition of the book, writing and publishing in recent years and will be particularly relevant to students studying publishing, media and communications. This book provides an introduction to the mathematical and algorithmic foundations of data science, including machine learning, high-dimensional geometry, and analysis of large networks. Topics include the counterintuitive nature of data in high dimensions, important linear algebraic techniques such as singular value decomposition, the theory of random walks and Markov chains, the fundamentals of and important algorithms for machine learning, algorithms and analysis for clustering, probabilistic models for large networks, representation learning including topic modelling and non-negative matrix factorization, wavelets and compressed sensing. Important probabilistic techniques are developed including the law of large numbers, tail inequalities, analysis of random projections, generalization guarantees in machine learning, and moment methods for analysis of phase transitions in large random graphs. Additionally, important structural and complexity measures are discussed such as matrix norms and VC-dimension. This book is suitable for both undergraduate and graduate courses in the design and analysis of algorithms for data.

bookdown: Authoring Books and Technical Documents with R Markdown presents a much easier way to write books and technical publications than traditional tools such as LaTeX and Word. The

bookdown package inherits the simplicity of syntax and flexibility for data analysis from R Markdown, and extends R Markdown for technical writing, so that you can make better use of document elements such as figures, tables, equations, theorems, citations, and references. Similar to LaTeX, you can number and cross-reference these elements with bookdown. Your document can even include live examples so readers can interact with them while reading the book. The book can be rendered to multiple output formats, including LaTeX/PDF, HTML, EPUB, and Word, thus making it easy to put your documents online. The style and theme of these output formats can be customized. We used books and R primarily for examples in this book, but bookdown is not only for books or R. Most features introduced in this book also apply to other types of publications: journal papers, reports, dissertations, course handouts, study notes, and even novels. You do not have to use R, either. Other choices of computing languages include Python, C, C++, SQL, Bash, Stan, JavaScript, and so on, although R is best supported. You can also leave out computing, for example, to write a fiction. This book itself is an example of publishing with bookdown and R Markdown, and its source is fully available on GitHub. Sometimes I feel silly. Sometimes I feel like eating pizza for breakfast. Sometimes I feel brave. Sometimes I feel like trying something new... The Feelings Book vibrantly illustrates the wide range of moods we all experience. Kids and adults will appreciate Todd Parr's quirky intelligence as he pays special attention to the ever-changing, sometimes nonsensical emotions that we all feel. Targeted to young children first beginning to read, this book will inspire kids to discuss their multitude of feelings in a kid-friendly, accessible format, told through Parr's trademark bold, bright colors and silly scenes. The Book of R is a comprehensive, beginner-friendly guide to R, the world's most popular programming language for statistical analysis. Even if you have no programming experience and little more than a grounding in the basics of mathematics, you'll

find everything you need to begin using R effectively for statistical analysis. You'll start with the basics, like how to handle data and write simple programs, before moving on to more advanced topics, like producing statistical summaries of your data and performing statistical tests and modeling. You'll even learn how to create impressive data visualizations with R's basic graphics tools and contributed packages, like ggplot2 and ggvis, as well as interactive 3D visualizations using the rgl package. Dozens of hands-on exercises (with downloadable solutions) take you from theory to practice, as you learn:

- The fundamentals of programming in R, including how to write data frames, create functions, and use variables, statements, and loops
- Statistical concepts like exploratory data analysis, probabilities, hypothesis tests, and regression modeling, and how to execute them in R
- How to access R's thousands of functions, libraries, and data sets
- How to draw valid and useful conclusions from your data
- How to create publication-quality graphics of your results

Combining detailed explanations with real-world examples and exercises, this book will provide you with a solid understanding of both statistics and the depth of R's functionality. Make *The Book of R* your doorway into the growing world of data analysis. PDF is becoming the standard for digital documents worldwide, but it's not easy to learn on your own. With capabilities that let you use a variety of images and text, embed audio and video, and provide links and navigation, there's a lot to explore. This practical guide helps you understand how to work with PDF to construct your own documents, troubleshoot problems, and even build your own tools. You'll also find best practices for producing, manipulating, and consuming PDF documents. In addition, this highly approachable reference will help you navigate the official (and complex) ISO documentation. Learn how to combine PDF objects into a cohesive whole Use PDF's imaging model to create vector and raster graphics Integrate text, and become familiar with fonts and glyphs Provide navigation within and

between documents Use annotations to overlay or incorporate additional content Build interactive forms with the Widget annotation Embed related files such as multimedia, 3D content, and XML files Use optional content to enable non-printing graphics Tag content with HTML-like structures, including paragraphs and tables A perfect and irresistible idea: A cookbook filled with delicious, healthful recipes created for everyone on a tight budget. While studying food policy as a master's candidate at NYU, Leanne Brown asked a simple yet critical question: How well can a person eat on the \$4 a day given by SNAP, the U.S. government's Supplemental Nutrition Assistance Program informally known as food stamps? The answer is surprisingly well: Broiled Tilapia with Lime, Spicy Pulled Pork, Green Chile and Cheddar Quesadillas, Vegetable Jambalaya, Beet and Chickpea Salad—even desserts like Coconut Chocolate Cookies and Peach Coffee Cake. In addition to creating nutritious recipes that maximize every ingredient and use economical cooking methods, Ms. Brown gives tips on shopping; on creating pantry basics; on mastering certain staples—pizza dough, flour tortillas—and saucy extras that make everything taste better, like spice oil and tzatziki; and how to make fundamentally smart, healthful food choices. The idea for Good and Cheap is already proving itself. The author launched a Kickstarter campaign to self-publish and fund the buy one/give one model. Hundreds of thousands of viewers watched her video and donated \$145,000, and national media are paying attention. Even high-profile chefs and food writers have taken note—like Mark Bittman, who retweeted the link to the campaign; Francis Lam, who called it “Terrific!”; and Michael Pollan, who cited it as a “cool kickstarter.” In the same way that TOMS turned inexpensive, stylish shoes into a larger do-good movement, Good and Cheap is poised to become a cookbook that every food lover with a conscience will embrace. NATIONAL BESTSELLER • WINNER OF THE PULITZER PRIZE • A searing, post-apocalyptic novel about a father and son's fight to survive, this "tale of

survival and the miracle of goodness only adds to McCarthy's stature as a living master. It's gripping, frightening and, ultimately, beautiful" (San Francisco Chronicle). A father and his son walk alone through burned America. Nothing moves in the ravaged landscape save the ash on the wind. It is cold enough to crack stones, and when the snow falls it is gray. The sky is dark. Their destination is the coast, although they don't know what, if anything, awaits them there. They have nothing; just a pistol to defend themselves against the lawless bands that stalk the road, the clothes they are wearing, a cart of scavenged food—and each other. The Road is the profoundly moving story of a journey. It boldly imagines a future in which no hope remains, but in which the father and his son, "each the other's world entire," are sustained by love. Awesome in the totality of its vision, it is an unflinching meditation on the worst and the best that we are capable of: ultimate destructiveness, desperate tenacity, and the tenderness that keeps two people alive in the face of total devastation. Look for Cormac McCarthy's new novel, The Passenger.

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